Project Assignment: Project Proposal

The app we are planning on developing for the Museum of Discovery and Science (MODS) is meant to be informational and educational. It will include pictures, age-group targets, and information on the various attractions in the "Go Green" exhibit as well as an interactive map for navigation and convenience, but the main power of this app to promote a green lifestyle is through the many entertaining and educational features of the app that can be used anywhere. The app will include trivia on environmental facts that will promote interest in different ecological issues in today's world, articles that will teach visitors about how to live a green lifestyle and how they can make a difference, and a fun, accessible, and intuitive game that will not only entertain users but inform them on proper recycling and train them to identify what materials are recyclable and what materials aren't. We hope this app will encourage users to go green as the exhibit aims to, and we also hope they have fun with the activities in the app as well.